s of study	EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
rating Ideas king and y, using books and g	are and talk about ideas. ake creative decisions. ork alone and then entribute their work to ared experience.	Recognise that ideas can be generated through doing as well as thinking. Recognise that ideas can be expressed through art. Enjoy trying out different activities. Use drawing to record and discover ideas.	Recognise that ideas can be generated through doing as well as thinking. Recognise that ideas can be expressed through art. Experiment with an open mind and enjoy trying out different media and techniques. Make both informed and intuitive choices about what to do next, letting practical experience feed ideas. Use drawing to record and discover ideas and experiences.	Gather and review information from different sources, references and resources related to their ideas and intentions. Use a sketchbook for different purposes, including recording, planning and shaping ideas.	Year 4 Use sketchbooks and drawing to purposefully improve understanding, inform ideas and explore potential. Understand sketchbooks are places to explore personal creativity, ask questions, demonstrate inquisitive exploration. Use sketchbooks, together with other resources, to understand how inspiration can come from many rich and personal sources to feed into creative projects.	Engage in open-ended research and exploration to initiate and develop personal ideas. Confidently use sketchbooks for a variety of purposes including recording observations, developing ideas, testing materials, planning and recording information. Understand sketchbooks are places to explore personal creativity, and as such they should be experimental, imperfect, ask questions, demonstrate inquisitive exploration. Discuss ideas and approaches of a range of artists. Know and describe	Independently develop a range of ideas which show curiosity, imagination and originality. Investigate, research and test ideas and plans using sketchbooks and other approaches. Understand sketchbooks are places to explore personal creativity, and as such they should be experimental, ask questions and demonstrate inquisitive exploration.

Making	Make marks using pencils	Begin to explore a	Use observational	Use observational	Apply drawing skills to	Combine the use of	Use mark making
Drawing	and other drawing tools.	variety of drawing	drawing skills and mark	drawing as a starting	a variety of media,	line, shape, tone,	and line to achieve a
Drawing		materials including	making skills to inform	point for drawing.	exploring outcomes in	texture and colour	given effect e.g. the
	Manipulate shapes to	pencil, felt tip pens	collage work.		an open-ended	when creating	texture of a shell
	represent their thoughts and	and oil pastels.		Explore a variety of	manner.	drawings.	
	ideas.		Develop mark-making	drawing materials			Use a variety of
		Explore mark	skills through	including pencil,	Use growing technical	Accurately control	drawing media
	Use a range of tools to make	making to start to	experimentation with	coloured pencils, felt	skill and knowledge of	drawing media to	confidently and
	marks on different papers.	build mark-making	various drawing	tip pens, oil pastels	different drawing	create more skilful	comment on which is
		vocabulary e.g.	media: pencil,	and charcoal. Express	materials, combined	tonal and textural	preferred to achieve
	Develop hand eye	drawing textures,	graphite, coloured	preferences and	with increasing	work.	a particular outcome.
	coordination.	lines, patterns etc.	pencils, fine liners etc.	choose which media	confidence in making		
				to complete a final	a creative response to	Choose which tonal	Show awareness of
	Explore drawing and speed.	Undertake projects	To understand that	piece of work in.	stimuli.	techniques to use to	size and proportion
		which explore	marks can build tone.			achieve a realistic, 3D	in drawings.
	Explore drawing and colour	observational		Use the contouring	Continue to familiarize	quality e.g. highlights	
	mixing as a tactile activity.	drawing to record	Explore a variety of	technique to make 2D	with sketchbook /	and shadows.	Draw within time
		what is seen.	drawing starting	objects looks 3D.	drawing exercises, e.g.		constraints as a way
	Create patterns.		points (stimuli),	Begin to use highlights	using marks and tone	Learn how to control	of recognising what
			including close looking	and shadows as a way	to copy sections of	oil pastels to create	can be achieved with
	Explore early mark making		via observation from	of making drawn	beetles.	observed textures and	more time.
	and use it to share		primary & secondary	objects look 3D.		colours.	
	information.		source material.		Explore experimental		
				Continue to familiarize	drawing as a way of	Continue to familiarize	
	Explore right and left-hand		Use drawings as basis	with sketchbook /	recording from	with sketchbook /	
	drawing.		for projects in other	drawing exercises, e.g.	observation.	drawing exercises, e.g.	
			areas of art.	creating tonal ladders,		building oil pastel	
	Explore drawing and fine			using mark making to	Create a line drawing	skills – blending,	
	motor skills as a physical			create textures, tonal	which shows	mixing, applying	
	activity e.g. drawing spirals			techniques such as	increasing awareness	different pressures to	
				shading, cross	of size and proportion.	create tone etc.	
				hatching and stippling.			
				Experiment with own	Mix and match colours		
				ways of creating tones	when using coloured		
				and textures.	pencils.		

Making	Know the names of different	Recognise primary	Revisit colour theory and	Apply and build upon	Use the mark making	Explore the	Discover how
Painting	colours.	colours.	understand relationships	colour mixing and	and painting	relationship of line,	painting and collage
			between primary and	mark-making skills	techniques of an artist	tone, texture, shape,	can be combined to
	Recognise primary colours.	Mix the secondary	secondary colours.	previously learnt,	studied. Understand	pattern and colour.	create work which
		colours with		thinking about how	how they're		portrays a theme and
	Use an experiential	confidence.	Apply colour theory skills	certain colour mixing	techniques can inform	Create a painting	mood.
	approach to simple colour		to artwork.	affects the outcome	their own work.	using greater	
	mixing of the primary	Mix different	Davidan nainthaidh		Cuanta a maintina	understanding of	Combine the use of
	colours	shades of brown.	Develop paintbrush control.	Use secondary sources e.g. photographs as	Create a painting using greater	colour mixing and brush control.	line, tone, colour, shape, texture,
	Enjoy the interplay between	Recognise and mix	control.	stimuli for work.	understanding of	brusii control.	representations of
	materials e.g. wax and	warm & cool	Use the painting	Stilliuli for work.	colour mixing and	Use the technique of	3D forms when
	watercolour	colours.	techniques of an artist.	Use and combine all	brush control.	an artist to inform	creating work.
	Watercolour	colours.	teerinques of an artist.	skills and techniques	brush control.	their own work.	creating work.
	Use a range of brushes and	Use white paint to	Use a brush to create	to create realistic	Understand how		Explore ways of
	tools to make coloured	mix tints and black	different brugh strokes.	looking work.	highlights and	Paint on a surface	adding mood to a
	marks on paper	paint to make a			shadows can create	other than paper e.g.	work, through the
		colour darker.	Begin to use brushes of		depth and mood in a	skin	use of colour.
	Use different colours for		different sizes for		painting.		
	different purposes e.g. water	See how many	different effects.				
	blue, grass green.	white tints and			Try to create areas of		
		darker shades can			focus and blue in a		
	Explore mixing light/dark	be mixed.			painting.		
	colours						
					Use a range of brushes		
	Characteristics	F. d d.	Endon distribution	Forther design to the	for different effects.	Forter the	Forder and to the
Making	Shape and model materials	Explore clay	Explore a simple clay technique such as	Explore a simple clay	Use clay techniques	Explore the	Explore achieving different clay finishes
Sculpture	from observation and imagination using a variety	purposefully to create a basic plate,	making slab pieces, and	technique such as making slab pieces,	such as cutting, joining, drawing,	relationship between sculpture and design	by smoothing clay
	of recycled, natural and	dish or bowl.	decorate them relief	and decorate them	adding onto, layering	through a sketchbook	and drawing into it to
	manmade materials.	district bowl.	patterns based	relief patterns based	and joining to create	project which takes	create texture.
	manimade materials.	Use tools to cut and	upon observational	upon observational	sculptures of e.g.	literature as its	create texture.
	Explore ways of joining	shape clay and	skills to create e.g. a lily	drawing skills, e.g. Iron	biscuits.	starting point and	Create 3D forms by
	materials using masking	draw into the	pad.	Man head.		facilitates a sculptural	adding, joining,
	tape, slip with clay, glue etc.	surface of clay.	i i		Use slip to join and	exploration ending in	removing and pulling
		,	Explore a simple clay	Explore how	, ,	e.g. a relief tile.	clay to create an
	Explore modelling materials		technique such as	combinations of			object e.g. shoe.
	clay and plasticine in an		making a thumb pot, and	materials such as wire		Explore achieving	
	open-ended manner, to		decorate it by imprinting	and card can be		different finishes in	Use templates as
	discover what they might		into it and adding clay to	transformed into		clay.	resources for
	do.		make e.g. a frog.	sculpture. Learn how to manipulate wire by			creating a 3D sculpture in clay.

Making Textiles	Handle, manipulate and enjoy using different materials. Comment on the feel or appearance of different fabrics and wool e.g. bumpy, smooth, rough Talk about what fabrics are made from. Use different fabrics for different outcomes e.g. fluffy wool for a sheep Explore ways of joining materials using tape, clips etc.		Cut, join, add, mould, roll, imprint into, draw into clay for a purpose e.g. making a frog. Transfer a design onto silk using gutta. Understand the purpose of a resist. Add colour to a fabric design using paints. Embellish a design with sequins.	Experiment with how to draw on clay to create tonal qualities. Discover wrapping, cladding and layering techniques with fabric and other textile materials e.g. yarn and threads. Explore dyeing as a means of colouring fabric. Combine the elements of line, colour, shape and texture when creating work.	Create a drawing using stitch. Combine textiles with drawing to create meaning.	Create 3D forms by joining 2D pieces of felt to form a 3D object e.g. a chocolate bar. Value felt as a material from which to make 3D soft sculptures. Experiment with achieving different finishes on a soft sculpturer by adding felt and using fabric paints.	Explore the relationship between textiles and design through a sketchbook project which takes science as its starting point and facilitates an exploration of textile materials for a given purpose e.g. a blood bag. Explore and use a variety of textile materials and techniques to achieve a desired finish.
Making Printing	Explore printmaking as a tool for mark making. Create rubbings of found textures. Print to create repeat patterns. Create prints which represent objects, scenery or people. Experiment with different objects to create prints and use different parts of objects	Explore simple mono printing techniques, using observational drawing skills and mark making skills explored through drawing and colour mixing skills e.g. mono printing with oil pastel. Use drawing and mark making skills, combining the elements of line,	Use observational drawing and mark making skills of e.g. nature and plants as the starting point for polystyrene prints. Know the difference between mono printing and repeat printing. Create prints of natural objects using the sun.	Use mark making and line to achieve a given effect in mono printing e.g. the ferocity of a volcano exploding. Explore using oil pastel and carbon paper to mono print onto a painted background.	Use growing technical skill and knowledge of print making, combined with increasing confidence in mark making and drawing to create more complex, colour layered prints. Cut up and rearrange prints to create an abstract work. Use a print to create an abstract collage.	Explore the relationship between print making and design through a sketchbook project which takes pattern in history as its starting point and facilitates an exploration of screen printing. Draw and cut a stencil from a design for screen printing.	Use confident drawing and mark making to explore open ended mono print making on painted and collaged surfaces. Use colour to create mood and meaning in prints.

	and tools to print different shapes and textures. Hold objects tightly to dip them in paint and then onto the paper.	shape and colour to create polystyrene prints of e.g. The Fire of London.					
Making Collage	Layer materials on top of each other to create a given effect and different textures Use a range of materials to create representations of e.g. objects, landscapes etc. Use different resources to create different textures and effects e.g. cotton wool for clours. Develop cutting and sticking skills.	Use shape and colour for a given effect. Cut, place and stick papers to represent architecture e.g. a castle. Collage onto painted paper.	Use layering to represent objects e,g, a window.	Use painted papers to collage with. Explore cutting, fringing, overlapping and layering to achieve a particular quality.	Use overlapping and tearing to achieve a particular quality. Embellish work with sequins. Work collaboratively for a sustained period of time.	Discover how painting and collage can be combined to create work of particular qualities. Combine the use of shape, colour and pattern when creating work. Collage onto a 3D surface e.g. a cylinder. Use cutting and placing skills accurately for a particular outcome.	Combine the use of line, colour, shape and texture when creating work. Use knowledge of colour mixing to create painted paper to collage onto. Combine a number of paper techniques layering, overlapping, folding, bending, crumpling to achieve a particular quality.
Evaluating	Use visual literacy skills to discuss drawings and processes. Encourage discovery, conversation and sharing. Explore their sense of self, likes & dislikes, personality etc.	Feel able to express and share an opinion about the artwork. Show interest in and describe what they think and feel about the work of others. Take pleasure in the work they have created. Share what was enjoyed during the making process.	Show interest in and describe what they think and feel about the work of others. Take pleasure in the work they have created and see that it gives other people pleasure. When looking at creative work, express clear preferences and give some reasons.	Take pleasure in the work they have created and see that it gives other people pleasure. Take the time to reflect upon what they like and dislike about their work in order to improve it. Understand how evaluating creative work during the process, as well as at the end, helps feed the process.	Enjoy listening to other people's views about artwork made by others. Feel able to express and share an opinion about the artwork. Think about why the work was made, as well as how. Make suggestions about other people's work, using things you have seen or experienced yourself.	Regularly analyse and reflect upon progress, considering intention Look to the work of others (pupils and artists) to identify how to feed their own work. Discuss problems which came up and how they were solved. Share how other artists/artwork acted as inspiration.	Provide a reasoned evaluation of own work and professionals' work which consider starting points, intentions and contexts. Regularly analyse and reflect upon progress considering the intention.